Otaku Effects?



By Kamau Carter

Modern day Otaku

- The word Otaku has Evolved
- It once referred to someone who has a hobby or is a fan of something like painting or anime
- As the Japanese culture evolved and created more anime, games and things of that sort the word did
- Now it is a slang term used for extreme fans who are obsessed with Anime, Manga, and Videogames

What's the problem?

- Some people may think that having people that are extreme fans is no big deal
- Otakus become people who face their problems by burring themselves in series they love
- Some face the fear of interacting with real people so they find games and items to accomadate that

The Bigger Issue

- Being an Otaku makes interacting with the outside world a chore
- This includes dating, job hunting and schooling
- Without these three they easily hurt society a great deal
- And areas like Akihabara promote this lifestyle

Future Consequences

- The declining birth rates are very low in Japan which is a humongous issue
- An Example is according to statistics more adult diapers have been purchased in the last year then baby diapers
- The NEET (Not in education, employment, or training) are more prominent
- Who needs to get a job when they can buy Otaku merchandise with their parents money?

In Conclusion

- My essay will be about how Otakus contribute to other social issues in Japan
- Issues that are the declining birth rate and taking money from their parents and becoming a NEET
- In essence an Otaku is someone who doesn't do anything but things related to Anime, Manga, Games and Merchandise relating to that
- Places like Akihabara don't care about these other issues they just see a business opprotunity

THE END

Any questions ?